






Art and Design Knowledge and Skills: Digital Art

Reception

Key Question: What is the difference between patterned and plain ?		
What I should already know	Key knowledge	Key skills
We can see different colours and these can be seen in a rainbow. Colour can be used to make art.	Name, select and sort primary colours. Recognise and name secondary colours. Know how to take a digital photograph. Know how to mix primary colours on an app to make secondary colours. Know the difference between patterned and plain. Know how to use an app to make a digital pattern.	Investigate and explore a range of art mediums and tools, including digital drawing. Explore and use photography, digital imaging and design tools for self-expression.
End goal	Key Vocabulary	Key People
Know the names of primary and secondary colours. Know how to take digital photographs. Use apps to mix colours digitally and to create a digital patchwork of patterns.	Digital Photograph Primary colours Secondary colours App Pattern Plain Patchwork	Wassily Kandinsky 





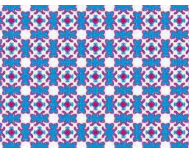
Art and Design Knowledge and Skills: Digital Art

Moore (Cycle B)

Key Questions: Why are colour choices in a piece of art important? How do you design a building in a specific architectural style?		
What I should already know	Key knowledge	
<p>Know what positive and negative space are.</p> <p>Know how to draw and trace with some control.</p> <p>Know how to create a digital image or artwork, export and print it.</p> <p>Know how to take a screenshot.</p> <p>Know how to design an object using an app.</p>	<p>Understand what shallow focus is in photography.</p> <p>Know how to use the rule of thirds, focus and colour to create a focal point and take a range of photographs.</p> <p>Import a photograph an app and know how to apply filters in photo editing</p> <p>Know what complementary colours are and how they affect a piece of art.</p> <p>Know that shapes, symbols and colours convey meaning.</p> <p>Know how to use an app to create a design and an image editing app to create layers.</p> <p>Know the basic features of Ancient Greek architecture.</p>	
End goal	Key Vocabulary	
<p>Take a close-up photo with a chosen focal point and apply a colour splash filter.</p> <p>Use an app to create a personal logo that reflects their personality.</p> <p>Know the key features of ancient Greek architecture; design a building in the ancient Greek style using annotated plans and create in Minecraft.</p>	<p>Shallow focus</p> <p>Rule of thirds</p> <p>Focal point</p> <p>Photo editing</p> <p>Complementary colours</p> <p>Layers</p>	<p>Symbols</p> <p>Features</p> <p>Architect, architecture</p> <p>Logo</p> <p>Laser printer</p> <p>Annotate specific</p>
Key skills		
<p>Understand focal points in a photo composition and use digital photography and photo editing software.</p> <p>Review knowledge of complementary colours.</p> <p>Explore the importance of space, size and scale in design.</p> <p>Use an app to create a logo.</p> <p>Use layers in an image editing app.</p> <p>Understand various elements of Ancient Greek architectural styles and design a building aligned with this style.</p> <p>Collect, examine and select resource material to use in developing ideas</p>		
Key People		
<p>Anna Atkins, Charles Jones, Ruth Kedar, Ictinus</p> <div>     </div>		

Art and Design Knowledge and Skills: Digital Art

Cameron (Cycle B)

Key Questions : How can words and text be used to create art? How did William Morris influence British arts and crafts?		
What I should already know	Key knowledge	
<p>Understand what shallow focus is in photography</p> <p>Know what complementary colours are and how they affect a piece of art.</p> <p>Know that shapes, symbols and colours convey meaning.</p> <p>Know how to use an app to create a design.</p> <p>Know how to use an image editing app to create layers.</p> <p>Know the basic features of Ancient Greek architecture.</p>	<p>Learn about the life and work of Banksy.</p> <p>Know how to take a screenshot and print it.</p> <p>Learn about typography and use pattern and design to create a unique typographical style.</p> <p>Know how to take an in-focus extreme close up.</p> <p>Know how to import a photo and manipulate it by adding layers and text.</p> <p>Know about the work of William Morris.</p> <p>Understand tessellation and symmetry.</p> <p>Know how to create a repeated pattern using digital tools.</p> <p>Know about the use of pattern in Islamic and Persian art.</p>	
End goal	Key Vocabulary	
<p>Create a piece of digital art in the style of Banksy, export and print it.</p> <p>Know what typography is and how to use knowledge of colour, tone, line, shape, form, space, texture and pattern to communicate ideas.</p> <p>Create an image with text and layers using an app.</p> <p>Know about the life and work of William Morris and identify common features of his work.</p> <p>Create an accurate and detailed repeated pattern wallpaper using digital tools and export and print it.</p>	<p>Screenshot</p> <p>Typography</p> <p>Manipulate</p> <p>Visual elements</p>	<p>Tessellation</p> <p>Tiling</p> <p>Regular shapes</p> <p>Wallpaper</p> <p>Symmetry</p> <p>Grid</p> <p>Export</p> <p>Optical illusion</p> <p>British Arts and Craft</p> <p>Movement</p>
Key skills		
<p>Take focused close-up photographs and use editing tools to create art.</p> <p>Develop understanding of the visual elements of colour, tone, line, shape, form, space, texture and pattern to communicate ideas.</p> <p>Evaluate their own and others' work and how it was made, explain and share their ideas, discussing difficulties and reviewing and modifying their work to find solutions</p> <p>Understand what a tessellation is and be able to find repeating patterns and symmetry in a design;</p> <p>Design a pattern repeat and use digital tools to create own.</p>		
Key People		
<p>Designers: Banksy, Deniz Akerman, William Morris, M. C. Escher, Islamic and Persian art</p> <div>      </div>		

